CTL / E-Learning Team Swivl and iPad

Supplies List
Please ensure that all pieces are present before you return the Swivl and iPad to the Circulation Desk.

<table>
<thead>
<tr>
<th>Swivl</th>
<th>iPad</th>
</tr>
</thead>
<tbody>
<tr>
<td>1. Swivl (aka base)</td>
<td>1. iPad</td>
</tr>
<tr>
<td>2. Marker (small remote stowed away in a compartment on the top of the base)</td>
<td>2. USB cable</td>
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<td>3. Lanyard</td>
<td>3. Outlet plug-in</td>
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<td>4. Charger</td>
<td>4. Info Card (taped to the box lid)</td>
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<td>5. Audio cable</td>
<td>5. Box</td>
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<td>6. USB cable</td>
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<td>7. Shims</td>
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<td>8. Info booklet</td>
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<td>9. Carrying case</td>
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To record using the Swivl:
1. At the very least, you will need the following items:
   - Swivl (aka base)
   - Marker (lanyard optional)
   - Audio cable
   - iPad (or your own recording device, such as a smartphone)
2. The marker is essential for recording audio as it contains the microphone. You can wear the marker in a lanyard around your neck or place it on a table in your presentation space.
3. Swivl and marker must be fully charged OR plugged into a wall outlet to operate.
4. Place swivl on a flat surface and press and hold the power button on the base until the lights come on. Then press and hold the power button on the marker until the lights come on. A red light indicates that the device is on. A green light indicates that the base and marker are communicating properly with one another.
   - The other button on the base can be pressed to re-sync the marker and swivl.
5. Place the iPad in the base in landscape orientation and open the Camera App. On the side bar, make sure “video” is selected (it will be yellow). To switch between the front-facing lens and back-facing lens, touch the small camera button in the corner.
   - A message may appear on the iPad informing you that a Swivl App available in the App Store. Press “Ignore.”
6. Plug one end of the audio cable into the Swivl base (the port with the microphone symbol) and the other end of the audio cable into the headphone port on the iPad.
7. Stand at least three feet away with the marker in hand and observe the effects of the base following your movements. You might consider moving the Swivl to another location in the room where it has the best view as seen on the Camera App.
8. On the iPad Camera App, press the red record button. When you are finished, press the red record button on the iPad again.
   - Do not use the record button on the marker.

Saving your video:
1. Using the iPad’s USB cord, connect the iPad to a computer. Turn the iPad’s screen on and select “Allow.” On the computer, select “Open device to view files” in the window that will appear after connecting the iPad. You can also find your video in Windows Explorer in Computer\Apple iPad\Internal Storage\DCIM\100APPLE.
2. Copy the video file to a safe place you will remember, such as your network folder or Google Drive.
3. After you have saved it in its new location, right click on the original file and select delete. The iPad should now be empty.

Please ensure that all supplies are included in the Swivl case and iPad box when you return them to the Circulation Desk.
You may contact Mara Kilgore (kilgorem@augsburg.edu) with questions.
Contents.

Base

Marker

Marker Lanyard Clip

A
Shims

B

C

*Also includes Wall Charger, International Adapter Plugs (for international shipments only) and audio cable.
Key Features
Buttons, LEDs and I/O

USB, Micro USB, Shutter, Audio

Power, Charge status

Sync, Bluetooth status

Marker status

Power

Back/Left, Forward/Right

Action

Power, Power status

Record, Record status
Power On.

Press and hold the power button on base, then marker. Red light means on. Green means paired.
Horizontal motion.
Stand back 3 feet. Move hand from one side to another using deliberate motions.

Vertical motion.
Press and hold action button on marker. Move then hold hand still.
Insert device.
Simply insert mobile device, screen forward, in landscape orientation.
Connect audio.
Plug audio cable into base and mobile device to receive wireless microphone feed.
Stow and Charge.

Plug charging cable into base and place marker in the base dock to charge.